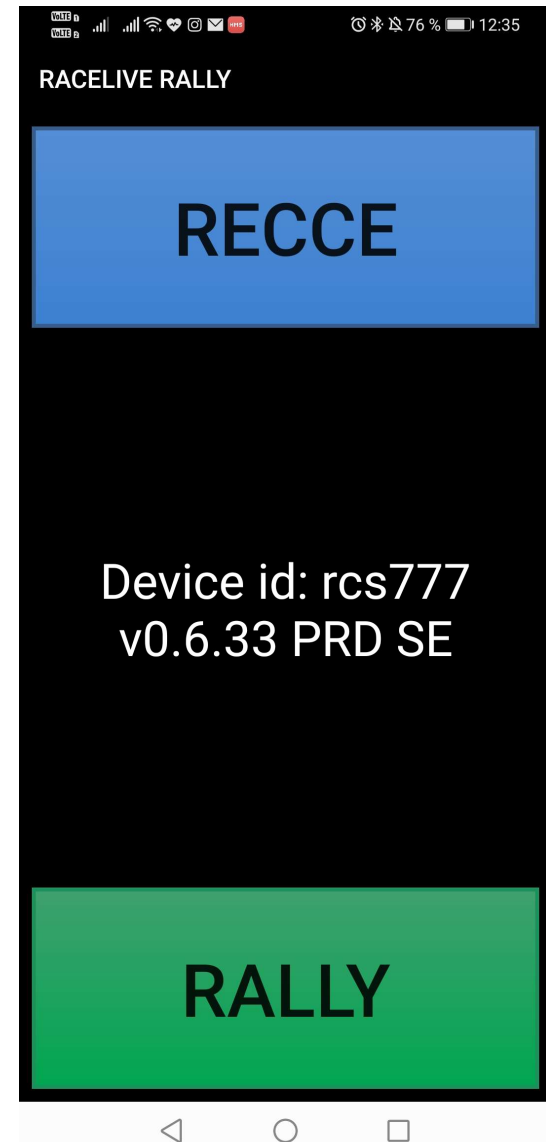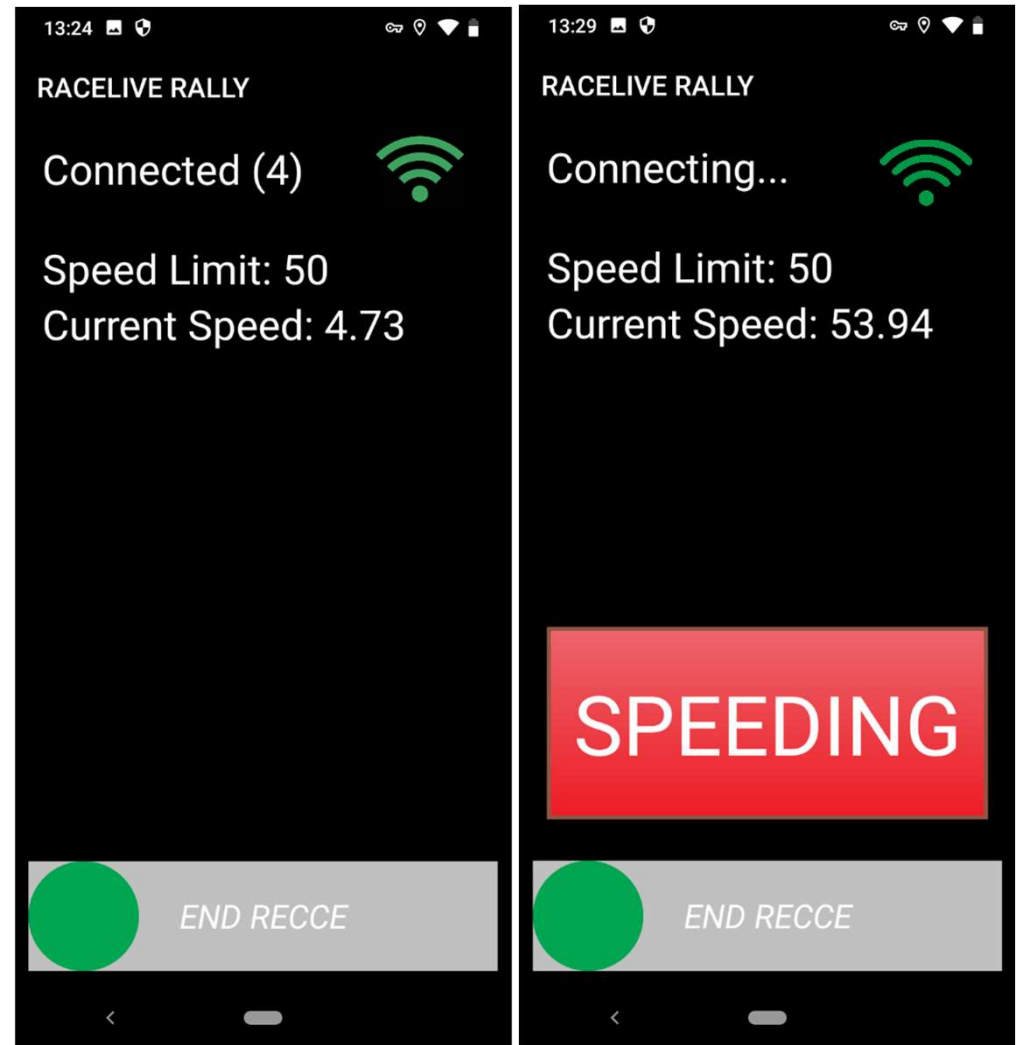# Rally Safety Tracking

# RALLY / RECCE

- Here the crew chooses whether to run RECCE or Competition (RALLY)

- RECCE is only used when this is allowed before competition and this function shows for Race Control where the crew is and how fast it is driving and logs speed in case of exceeded speed limit.

- RALLY is the function when we compete, this is activated before the main start.

**RACELIVE RALLY**

**RECCE**

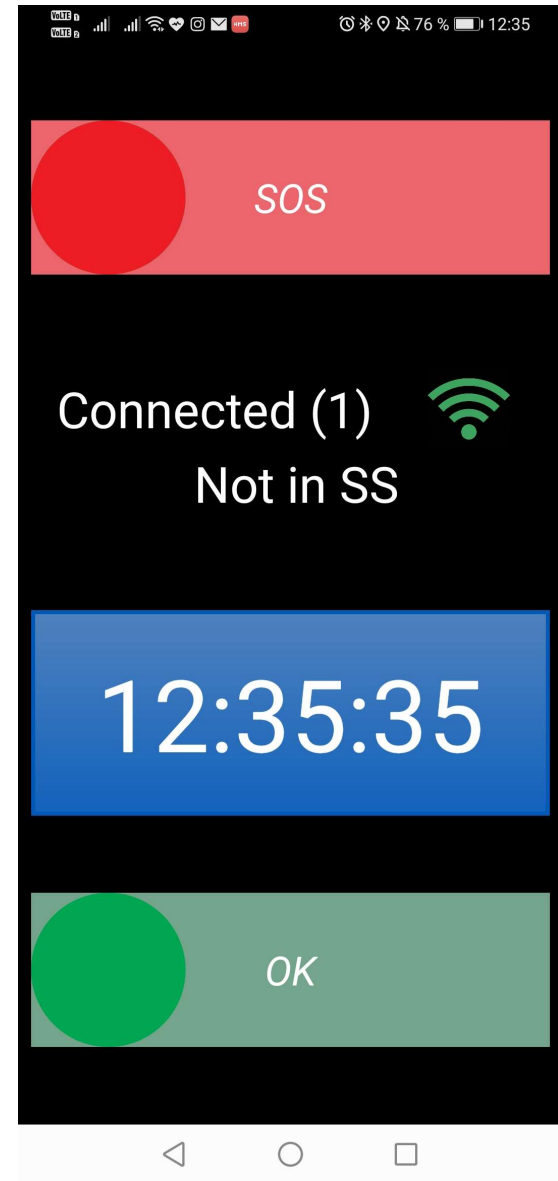Device id: rcs777
v0.6.33 PRD SE

**RALLY**

# RECCE

- I Recce mode:
  - Contact status to server.
  - Speeding is switched on in the unit if you drive faster than the permitted speed set by the race management.
- END recce is pushed to the side when you are back at the service site after the recce is completed.
- In RECCE mode at HQ also shows how many times you have driven an SS.

# RALLY

- The SOS button is pulled to the right if you need assistance from a rescue car / ambulance in the event of an accident.

- The OK button is dragged to the right when you stay inside an SS and no accident has happened and you need help, if this is not activated within 30 seconds, the unit itself sends an SOS alarm to Race Control.

- When a car stops at SS, you get a message in RaceLive that a car has stopped.

# RALLY SOS

- When SOS is activated, you get 4 choices you can choose to use but no requirement for SOS is already activated on HQ.
  - Injury for driver or co-driver
  - Injury for audience
  - Fire
  - Blocked Road
- When SOS is sent, the server announces that it has been received.
- SOS does not return until HQ turns off the message..
- If you have chosen to send a reason, it flashes so you know what you have sent in for notification to HQ.
- If you send an SOS and it turns out that it is not needed, you pull False SOS aside and then HQ is informed that help is not needed.
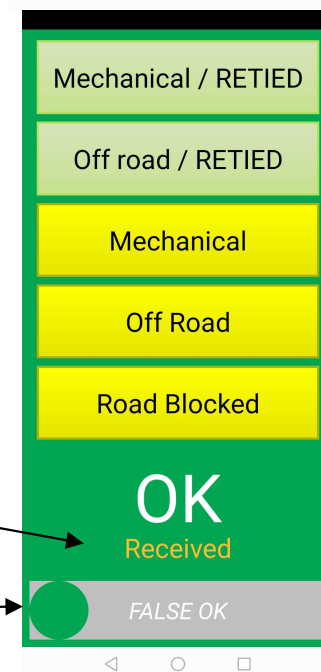
| INJURY DRIVER / CODRIVER | FIRE |
|---|---|
| INJURY FOR AUDIENCE | Blocked Road |

## SOS
*Received*

🟢 *FALSE SOS*

◁　○　□

# RALLY OK

When OK is activated, you get 5 choices you can choose to use but no requirement for OK is already activated on HQ.

    Mechanical /retired
    Offroad/Retired
    Mechanical
    Offroad
    Road Blocked

When OK is sent, the server announces that it has been received.

If you have chosen to send a reason, it flashes so you know what you have sent in for notification to HQ.

If you send an OK and it turns out that you need help, you drag OK to the side and press SOS instead.

This point is drawn to the right if you have accidentally pressed incorrectly!
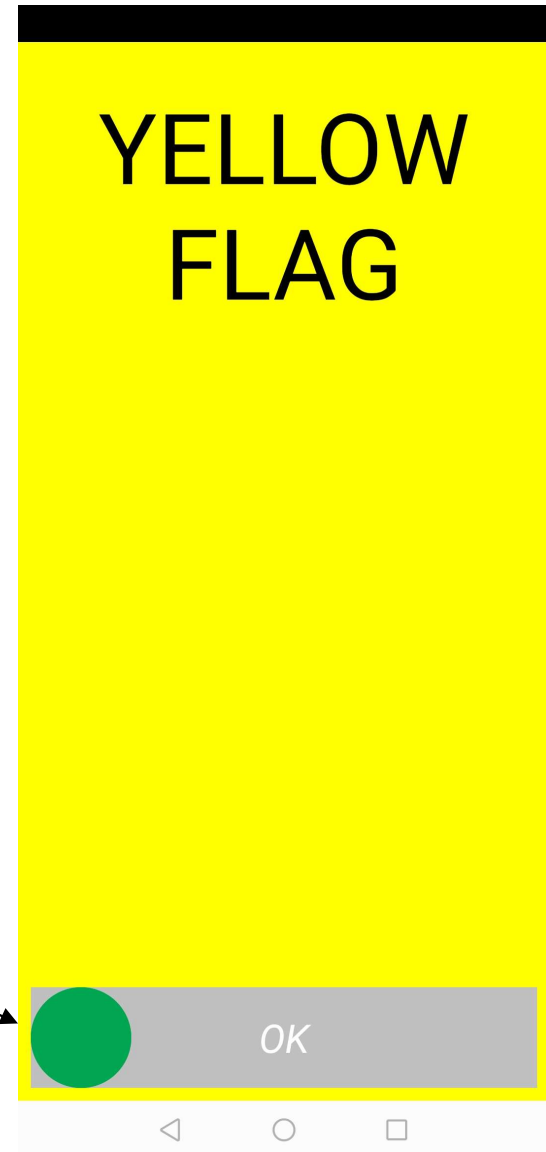
Mechanical / RETIED

Off road / RETIED

Mechanical

Off Road

Road Blocked

## OK
Received

🟢 *FALSE OK*

◁　○　□

# RALLY RED FLAG

- RED FLAG - SS stoped. Acknowledges by dragging OK to the side.

**RED FLAG**

**RED FLAG**

OK

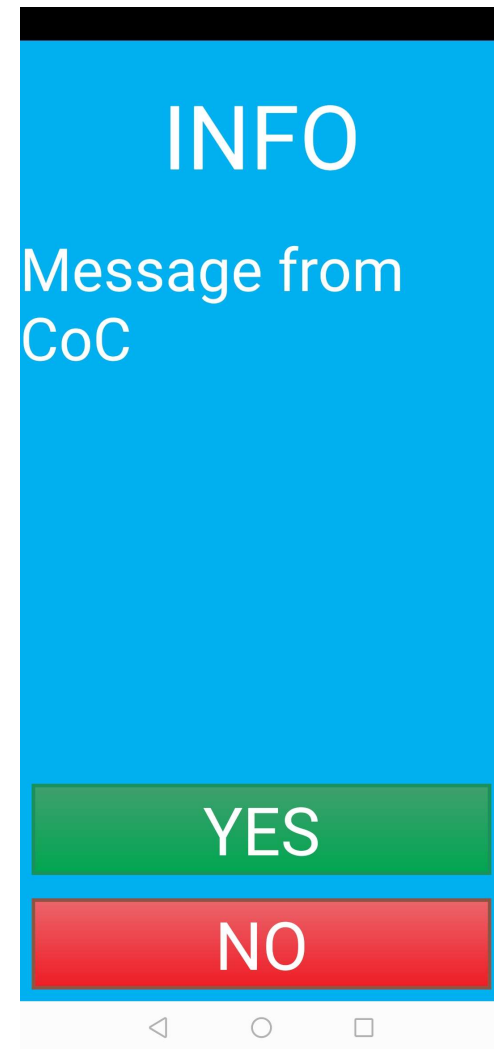# RALLY YELLOW FLAG

- Yellow flag - Can be used by CoC to warn that something has happened on SS
- Must be acknowledged by dragging OK to the side.

**YELLOW FLAG**

OK

# RALLY INFO VIEW

- Info – Sent from CoC to affected cars.
- Appears until you acknowledge by pressing Yes or No and responding to the message.

INFO

Message from CoC

YES

NO

# How often the information is updated

- The units send info every two seconds (2 Sec) on transport updated every 30 seconds.

# In case of SOS alarm

- The alarm enters the computer on the HQ or as an SMS to the alarm phone.
- The computer makes a noise if the SOS alarm comes so you do not miss it.
- Why SMS? If for some reason the device does not have contact with the server, an SMS is sent directly to the Alarm number.

# Monitoring at HQ

- Map monitoring
- Monitor messages from competitors' units if they stay on the SS and send SOS or OK
- You can see split times for each SS
- What speed each car has.
- Send message to individual car, a group of cars or all cars.
- When you choose what you want to watch, this opens as part of the screen so as not to hide important information.

# HQ Presentation

MAP-Opens the map when you tap here to see where the car was last, can also be opened on another screen.
Sectionals = Split times, Speeding = Speed,
Recce = Number of times on SS.

Shows all messages that have come from competitors, both those who have made an action with ok not done so.
If you sent a message to a car.

SOS: Click to return message from the devices.

Message from the units with OK, Stopped Car and SOS